

# **NET ENTERTAINMENT**

Interim report January – June 2011

# Agenda

- Q2 Overview
- Financials
- Italy update
- Strategic initiatives
- Future outlook
- Q&A



### **Q2** overview

- Revenues up 12.0% to 99.9 MSEK with a margin of 27.2 %
- One new customer signed with Europe focused operator
- First branded game released Frankenstein
- Gaming activity increased 30 percent since last year
- Mobile games development Launch in H2 2011
- Italy preparing for launch

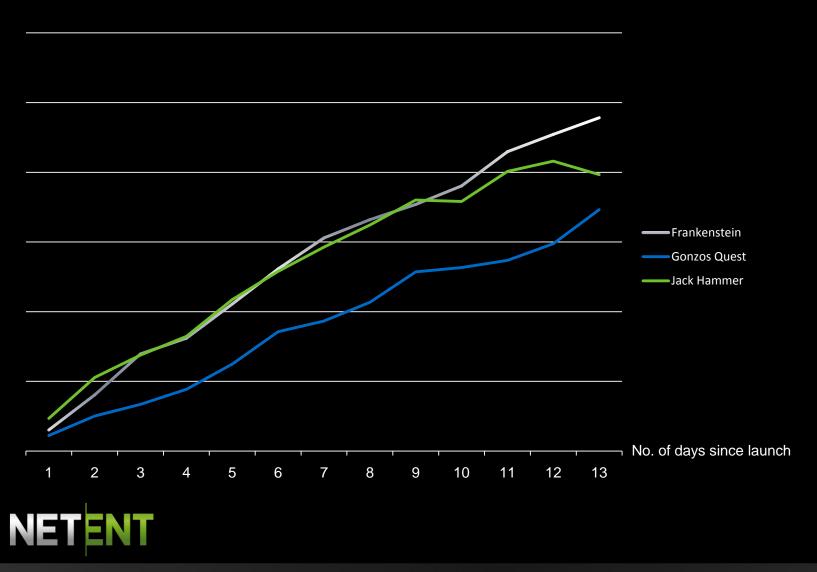


# A NET ENTERTAINMENT PRODUCTION





# **Accumulated GGY performance**

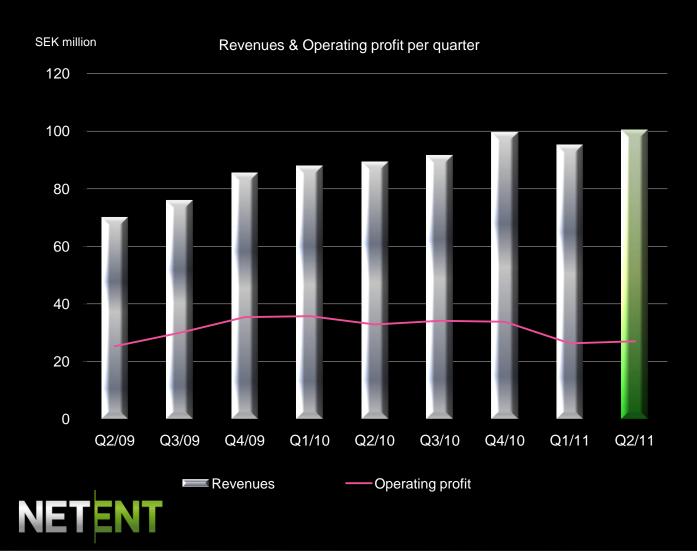


### **Q2** financials

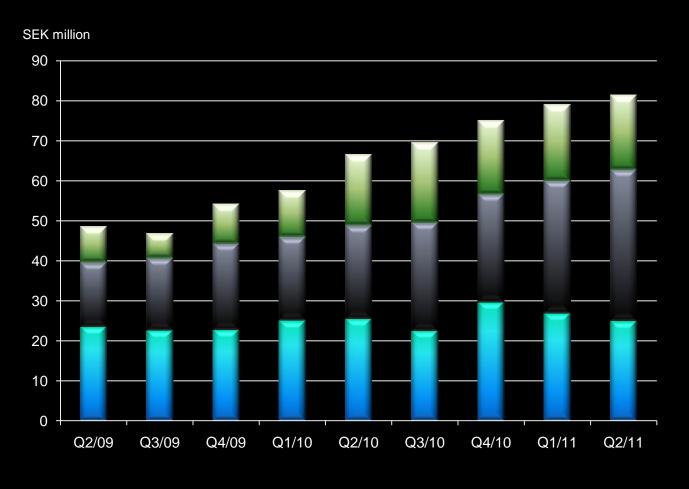
- Positive performance despite seasonal effects and French regulation
- Revenues increased 12.0% to 99.9 (89.2) MSEK
  - > 25% excluding revenues from France
- EBIT amounted to 27.2 (32.8) MSEK
- Operating margin of 27.2% (36.8%)



# Financial performance by quarter



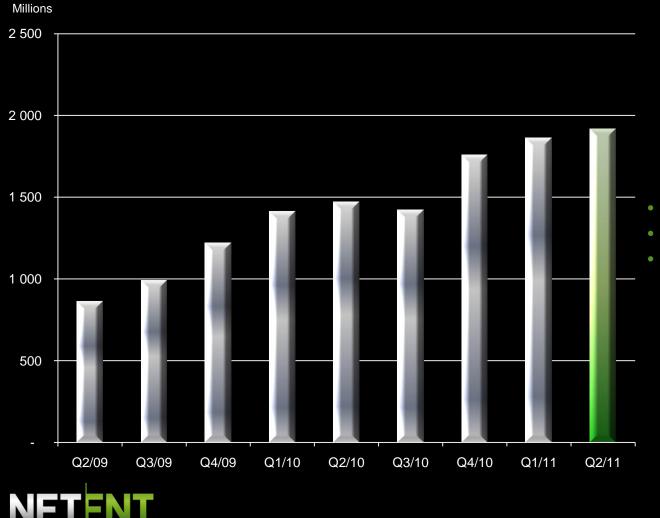
### **Cost base**



- Capitalized development
- Personnel
- Other expenses



## **Game transactions**



- 1.9 billion transactions
- 30% growth vs Q2 2010
- 3% growth vs Q1 2011

**BETTER GAMES** 

# Italy

Net Entertainment's Italian customer base













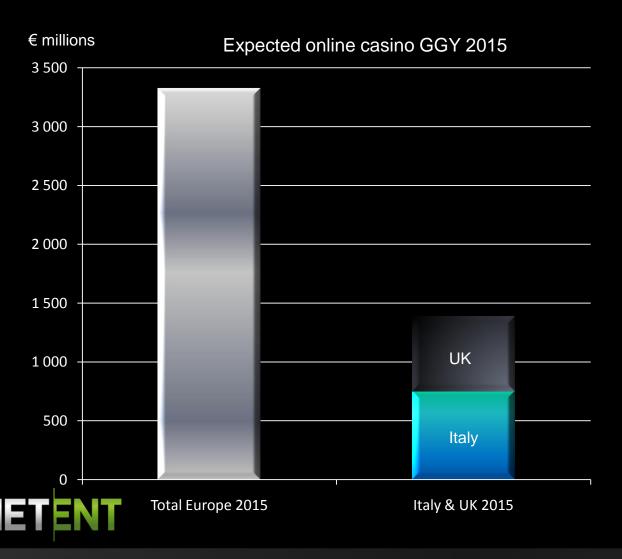




- First possible launch date, July 18
- Slots scheduled for H1 2012



### **Future growth markets for Net Entertainment**



Italy and the UK together represent 42% of the total European online casino market in 2015

# **Strategic initiatives**

Regulatory adaptations

Next generation platform

Mobile solution





### **Future outlook**

- Robin Hood to be released in Q3
- New title signed with Universal
- Continued sales activities in the UK
- Jaxx/Mybet scheduled for launch in Q3
- The future holds exciting opportunities:
  - New products, New markets, Continued growth



Q&A







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